



## CODING TABLE

IAC RNP V RWY 29L					BRASÍLIA / Pres. Juscelino Kubitschek, INTL (SBBR)						SBBR_IAC_04D	25 JAN 24			
Seq Num	Transition Identifier	Fly Over	Rec Navaid	Fix Ident	Path and Terminator	Course Angle	Turn	Upper Limit Altitude (FT)	Lower Limit Altitude (FT)	Speed Limit (KT)	Speed Limit Description	TM DST (NM)	VA (°)	Role of the Fix	Navigation Specification
10	APCH	N/A	N/A	EDVIV	IF	N/A	N/A	N/A	+7000	N/A	N/A	N/A	N/A	IAF	RNP APCH
20	APCH	N	N/A	TOGIG	TF	218.30° Mag 196.15° True	N/A	N/A	+6500	N/A	N/A	7.04	N/A	IF	RNP APCH
10	APCH	N/A	N/A	MOPDA	IF	N/A	N/A	N/A	+7000	N/A	N/A	N/A	N/A	IAF	RNP APCH
20	APCH	N	N/A	BR026	TF	18.33° Mag 356.17° True	N/A	N/A	+6500	N/A	N/A	3.54	N/A	OTHER	RNP APCH
30	APCH	N	N/A	TOGIG	TF	317.99° Mag 295.83° True	N/A	N/A	+6500	N/A	N/A	4.25	N/A	IF	RNP APCH
10	FINAL	N/A	N/A	TOGIG	IF	N/A	N/A	N/A	+6500	N/A	N/A	N/A	N/A	IF	RNP APCH
20	FINAL	N	N/A	ARVER	TF	288.29° Mag 266.15° True	N/A	N/A	+6500	N/A	N/A	2.92	N/A	OTHER	RNP APCH
30	FINAL	N	N/A	BR002	TF	288.29° Mag 266.17° True	N/A	N/A	+6000	N/A	N/A	2.79	N/A	FAF	RNP APCH
40	FINAL	N	N/A	BR007*	TF	288.26° Mag 266.15° True	N/A	N/A	R4236	N/A	N/A	5.54	-3.00	SDF	RNP APCH
50	FINAL	Y	N/A	RW29L	TF	288.26° Mag 266.18° True	N/A	N/A	@3472	N/A	N/A	2.40	-3.00	LTP	RNP APCH
10	MA	N/A	N/A	N/A	CA	257.99° Mag 235.92° True	L	N/A	+4500	N/A	N/A	N/A	N/A	OTHER	RNP APCH
20	MA	Y	N/A	LUVLA	DF	N/A	R	N/A	+7000	N/A	N/A	N/A	N/A	MAHF	RNP APCH
30	MA	Y	N/A	LUVLA	HM	70.00° Mag 48.02° True	R	N/A	+7000	N/A	N/A	1.00 min	N/A	MAHF	RNP APCH

\*Fictitious point only for coding purpose

Ident	Latitude / Longitude (WGS84) DD:MM:SS.SS
MOPDA	S 15:57:14.02W 47:36:18.72
BR026	S 15:53:41.33W 47:36:33.43
ARVER	S 15:52:00.44W 47:43:32.05
TOGIG	S 15:51:48.66W 47:40:30.82
EDVIV	S 15:45:01.37W 47:38:28.96
BR002	S 15:52:11.67W 47:46:25.35
BR007	S 15:52:33.99W 47:52:09.25
RW29L	S 15:52:43.62W 47:54:38.33

COD	Meaning
+	AT OR ABOVE
-	AT OR BELOW
@	AT
R	RECOMMENDED
B	BETWEEN
=	AS ASSIGNED
SDF	STEPDOWN FIX
Y	YES
N	NO
L	LEFT
R	RIGHT
N/A	NOT APPLICABLE
LTP	LANDING THRESHOLD POINT
FTP	FICTITIOUS THRESHOLD POINT